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17 Sep 2018 12:51:20PM. A: Take a look at our support section, there are explanations about how to deal with some Windows problems. However, the most probable cause is that you have a 2.80 GHz processor (most likely Core 2 Duo) which can't handle recording at the same time as playing a fullscreen game. Please check your current GPU specs here: Another thing you can try is to run it in background via Command Prompt, for example by typing `taskkill /f /im boop.bat` Finally, you can consider using an external recorder that isn't designed to record sound simultaneously.

Q: Remove selected text before replacing I want to remove selected text (from a textbox) before replacing it with a specific text: C#: `Text = System.Windows.Forms.TextBox.Text; Text = Text.Replace("test", "test1");` This works perfectly fine, but when I select some text, the previous text is not removed. Is there a way to remove the selected text before replacing it? A: There's a great answer here: [How to prevent selection when replacing text in a textbox?](#) The way it works is to subclass the textbox and override the `OnSelect` (and if you want to use that, as well as the events for `TextChanged` and any other events you want to use) method. This would prevent any new selection from being made. You would then handle the `OnTextChanged` (or whatever event you want to use). The code would look something like this: `public class SelectionlessTextBox : TextBox { public SelectionlessTextBox() { SelectionStyle = System.Windows.Forms.SelectionStyles.None; } protected override void OnSelect(EventArgs e) { base.OnSelect(e); this.SelectionStart = this.TextLength; this.SelectionLength = 2d92ce491b`